

EFED MANAGEMENT SUITE

eMS ACHIEVEMENTS FEATURE GUIDE

Version Date: 08.07.2025

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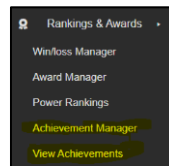
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OVERVIEW

The eMS Achievement Management feature is designed to allow a user to create “achievements” that can be gained by characters. These achievements are then displayed on the character profile.

LOCATION

The Achievements feature can be found under the Rankings & Awards section in the eMS dashboard, titled Achievement Manager and View Achievements.



FIRST USE

After turning the feature on via the features toggle, navigate to Rankings & Awards -> Achievement Manager. You *may* need to refresh your dashboard to see the new option.


CRONJOBS

You should have already added the required cronjobs during installation.

```
// Processes Achievements Every Night at Midnight  
0 * * * * /usr/bin/php /path/to/process_achievements.php
```

ADD NEW ACHIEVEMENT

To add an achievement, navigate to Rankings & Awards -> Achievement Manager. Here you will find a box to create a new achievement.

A screenshot of a web form titled "Create Achievement". The form has a white background and a thin black border. It contains the following fields and controls: a "Name:" text input field, a "Description:" text area, an "Activity:" dropdown menu with "Allies" selected, a "Number Of:" text input field, an "Image:" label with a "Choose File" button and the text "No file chosen", and a checkbox labeled "Active". At the bottom of the form is a red "Save Achievement" button.

Enter the name, description (how a user will get the achievement), choose an activity, then a number of. Select an image to upload. We recommend a square one. Then click Save Achievement to finalize adding the achievement.

Now, when a character hits a threshold based on the number of times you added of performing whichever activity you chose, they will be awarded the achievement during the next cronjob renewal.

Example: *5 (number of) Allies (Activity) would mean that once the character has added 5 allies to their provide, they would be awarded the achievement.*

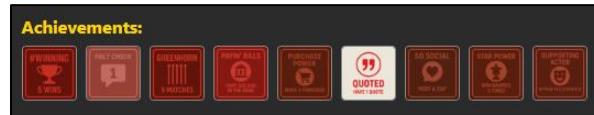
AVAILABLE ACHIEVEMENTS

The following is a list of the available activities you can set achievements for:

- Allies
- Character Awards – *Requires Awards Feature*
- Event Bookings
- Facts
- Fines – *Requires Contracts Feature*
- Items Used – *Requires Contracts Feature*
- Loses
- Matches
- No Contest
- Power Ranking Scores – *Requires Power Ranking Feature*
- Promos
- Purchases – *Requires Contracts Feature*
- Quotes
- Rivals
- Segments
- Wallet – *Requires Contracts Feature*
- Wins
- X-Connect Zaps – *Requires X-Connect Feature*

DISPLAYING ACHIEVEMENTS ON YOUR WEBSITE

Awards are shown on character profiles by default.



MANAGING ACHIEVEMENTS

There are a few things you can do to manage achievements. We plan to update this feature with more functionality at a later date.

EDIT AN ACHIEVEMENT

To edit an achievement, navigate to Rankings & Awards -> Achievement Manager. Find the achievement you wish to edit, and click the Edit button.

| Current Achievements | | | | |
|----------------------|----------|-----------|--------|---|
| Name | Activity | Threshold | Active | Actions |
| #winning | Wins | 5 | Yes | Edit Delete |

This will allow you to edit the achievement. Click Save Achievement to save your edits.

Edit Achievement

Name:

Description:

Activity:

Number Of:

Image: No file chosen

Active

DELETE AN ACHIEVEMENT

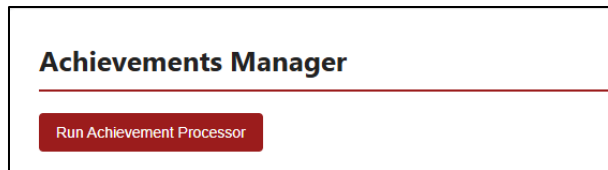
To delete an achievement, navigate to Rankings & Awards -> Achievement Manager. Find the achievement you wish to delete, and click the Delete button.

| Current Achievements | | | | |
|----------------------|----------|-----------|--------|---|
| Name | Activity | Threshold | Active | Actions |
| #winning | Wins | 5 | Yes | Edit Delete |

This will allow you to delete the achievement. Press OK when you are asked to confirm that you would like to delete.

PROCESS ACHIEVEMENTS

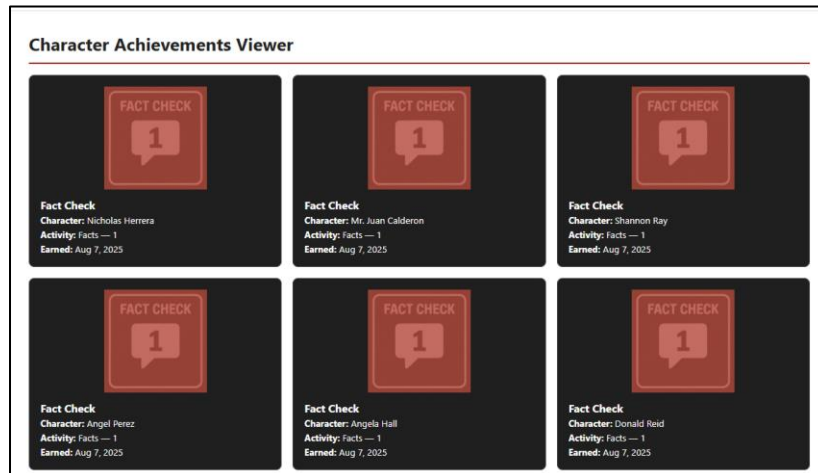
If for some reason the cronjob is not working as expected, or you would like to run the achievement process to update achievements, you may do so by navigating to Rankings & Awards -> Achievement Manager, and clicking the Run Achievement Processor button.



This will immediately run the achievement process.

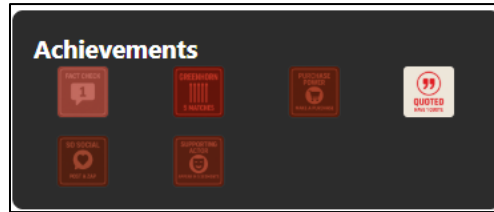
VIEW ACHIEVEMENTS

To view achievements earned, you can navigate to Rankings & Awards -> View Achievements. This will allow you to see all achievements earned by characters.



ACHIEVEMENT WIDGETS

There is currently one widget, available to users with a character selected, that will display their achievements on their dashboard when logging in if the character selected has earned at least once achievement.



Characters that have no earned an achievement, or users whom have not selected an active character will not see this widget.